Initialize engine version: 5.0.1f1 (5a2e8fe35a68)

GfxDevice: creating device client; threaded=1

OpenGL:

 Version: OpenGL 2.1 [2.1 NVIDIA-1.6.36]

 Renderer: NVIDIA GeForce 320M OpenGL Engine

 Vendor: NVIDIA Corporation

 VRAM: 256 MB

 Extensions: GL\_ARB\_transpose\_matrix GL\_ARB\_vertex\_program GL\_ARB\_vertex\_blend GL\_ARB\_window\_pos GL\_ARB\_shader\_objects GL\_ARB\_vertex\_shader GL\_ARB\_shading\_language\_100 GL\_EXT\_multi\_draw\_arrays GL\_EXT\_clip\_volume\_hint GL\_EXT\_rescale\_normal GL\_EXT\_draw\_range\_elements GL\_EXT\_fog\_coord GL\_EXT\_gpu\_program\_parameters GL\_EXT\_geometry\_shader4 GL\_EXT\_transform\_feedback GL\_APPLE\_client\_storage GL\_APPLE\_specular\_vector GL\_APPLE\_transform\_hint GL\_APPLE\_packed\_pixels GL\_APPLE\_fence GL\_APPLE\_vertex\_array\_object GL\_APPLE\_vertex\_program\_evaluators GL\_APPLE\_element\_array GL\_APPLE\_flush\_render GL\_APPLE\_aux\_depth\_stencil GL\_NV\_texgen\_reflection GL\_NV\_light\_max\_exponent GL\_IBM\_rasterpos\_clip GL\_SGIS\_generate\_mipmap GL\_ARB\_imaging GL\_ARB\_point\_parameters GL\_ARB\_texture\_env\_crossbar GL\_ARB\_texture\_border\_clamp GL\_ARB\_multitexture GL\_ARB\_texture\_env\_add GL\_ARB\_texture\_cube\_map GL\_ARB\_texture\_env\_dot3 GL\_ARB\_multisample GL\_ARB\_texture\_env\_combine GL\_ARB\_texture\_compression GL\_ARB\_texture\_mirrored\_repeat GL\_ARB\_shadow GL\_ARB\_depth\_texture GL\_ARB\_fragment\_program GL\_ARB\_fragment\_program\_shadow GL\_ARB\_fragment\_shader GL\_ARB\_occlusion\_query GL\_ARB\_point\_sprite GL\_ARB\_texture\_non\_power\_of\_two GL\_ARB\_vertex\_buffer\_object GL\_ARB\_pixel\_buffer\_object GL\_ARB\_draw\_buffers GL\_ARB\_shader\_texture\_lod GL\_ARB\_color\_buffer\_float GL\_ARB\_half\_float\_vertex GL\_ARB\_texture\_rg GL\_ARB\_texture\_compression\_rgtc GL\_ARB\_framebuffer\_object GL\_EXT\_compiled\_vertex\_array GL\_EXT\_draw\_buffers2 GL\_EXT\_framebuffer\_object GL\_EXT\_framebuffer\_blit GL\_EXT\_framebuffer\_multisample GL\_EXT\_texture\_rectangle GL\_ARB\_texture\_rectangle GL\_EXT\_texture\_env\_add GL\_EXT\_blend\_color GL\_EXT\_blend\_minmax GL\_EXT\_blend\_subtract GL\_EXT\_texture\_lod\_bias GL\_EXT\_abgr GL\_EXT\_bgra GL\_EXT\_stencil\_wrap GL\_EXT\_texture\_filter\_anisotropic GL\_EXT\_secondary\_color GL\_EXT\_blend\_func\_separate GL\_EXT\_shadow\_funcs GL\_EXT\_stencil\_two\_side GL\_EXT\_depth\_bounds\_test GL\_EXT\_texture\_compression\_s3tc GL\_EXT\_texture\_compression\_dxt1 GL\_EXT\_texture\_sRGB GL\_EXT\_blend\_equation\_separate GL\_EXT\_texture\_mirror\_clamp GL\_EXT\_packed\_depth\_stencil GL\_EXT\_bindable\_uniform GL\_EXT\_texture\_integer GL\_EXT\_gpu\_shader4 GL\_EXT\_framebuffer\_sRGB GL\_EXT\_provoking\_vertex GL\_APPLE\_flush\_buffer\_range GL\_APPLE\_ycbcr\_422 GL\_APPLE\_rgb\_422 GL\_APPLE\_vertex\_array\_range GL\_APPLE\_texture\_range GL\_APPLE\_float\_pixels GL\_ATI\_texture\_float GL\_ARB\_texture\_float GL\_ARB\_half\_float\_pixel GL\_APPLE\_pixel\_buffer GL\_APPLE\_object\_purgeable GL\_NV\_point\_sprite GL\_NV\_blend\_square GL\_NV\_fog\_distance GL\_NV\_depth\_clamp GL\_NV\_multisample\_filter\_hint GL\_NV\_fragment\_program\_option GL\_NV\_fragment\_program2 GL\_NV\_vertex\_program2\_option GL\_NV\_vertex\_program3 GL\_NV\_conditional\_render GL\_ATI\_texture\_mirror\_once GL\_ATI\_texture\_env\_combine3 GL\_ATI\_separate\_stencil GL\_SGIS\_texture\_edge\_clamp GL\_SGIS\_texture\_lod GL\_EXT\_texture\_array GL\_EXT\_vertex\_array\_bgra GL\_ARB\_instanced\_arrays GL\_ARB\_depth\_buffer\_float GL\_EXT\_packed\_float GL\_EXT\_texture\_shared\_exponent

GL: Detected 256 MB VRAM

Begin MonoManager ReloadAssembly

Platform assembly: /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/UnityEngine.dll (this message is harmless)

Loading /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/UnityEngine.dll into Unity Child Domain

Platform assembly: /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/Assembly-CSharp-firstpass.dll (this message is harmless)

Loading /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/Assembly-CSharp-firstpass.dll into Unity Child Domain

Platform assembly: /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/Assembly-CSharp.dll (this message is harmless)

Loading /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/Assembly-CSharp.dll into Unity Child Domain

Platform assembly: /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/Assembly-UnityScript-firstpass.dll (this message is harmless)

Loading /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/Assembly-UnityScript-firstpass.dll into Unity Child Domain

Platform assembly: /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/Assembly-UnityScript.dll (this message is harmless)

Loading /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/Assembly-UnityScript.dll into Unity Child Domain

Platform assembly: /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/UnityEngine.UI.dll (this message is harmless)

Loading /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/UnityEngine.UI.dll into Unity Child Domain

Platform assembly: /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/EasyRoads3D.dll (this message is harmless)

Loading /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/EasyRoads3D.dll into Unity Child Domain

Platform assembly: /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/SampleClassLibrary.dll (this message is harmless)

Loading /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/SampleClassLibrary.dll into Unity Child Domain

Platform assembly: /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/SuperSplines.dll (this message is harmless)

Loading /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/SuperSplines.dll into Unity Child Domain

Platform assembly: /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/HOTween.dll (this message is harmless)

Loading /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/HOTween.dll into Unity Child Domain

Platform assembly: /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/Pathfinding.ClipperLib.dll (this message is harmless)

Loading /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/Pathfinding.ClipperLib.dll into Unity Child Domain

Platform assembly: /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/Ionic.Zip.Reduced.dll (this message is harmless)

Loading /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/Ionic.Zip.Reduced.dll into Unity Child Domain

Platform assembly: /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/Pathfinding.Ionic.Zip.Reduced.dll (this message is harmless)

Loading /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/Pathfinding.Ionic.Zip.Reduced.dll into Unity Child Domain

Platform assembly: /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/Pathfinding.JsonFx.dll (this message is harmless)

Loading /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/Pathfinding.JsonFx.dll into Unity Child Domain

Platform assembly: /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/Pathfinding.Poly2Tri.dll (this message is harmless)

Loading /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/Pathfinding.Poly2Tri.dll into Unity Child Domain

Platform assembly: /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/DecalSystem.Runtime.dll (this message is harmless)

Loading /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/DecalSystem.Runtime.dll into Unity Child Domain

- Completed reload, in 0.164 seconds

Switching to 1024x768 fullscreen

Platform assembly: /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/System.Core.dll (this message is harmless)

Platform assembly: /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/System.dll (this message is harmless)

Platform assembly: /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/UnityScript.Lang.dll (this message is harmless)

Platform assembly: /Users/painrelief52/Library/Application Support/Steam/steamapps/common/TheLongDark/tld.app/Contents/Resources/Data/Managed/Boo.Lang.dll (this message is harmless)

Unloading 4 Unused Serialized files (Serialized files now loaded: 0)

Receiving unhandled NULL exception

Obtained 13 stack frames.